

ANTHONY CANCEL

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SUMMARY: 3D Multimedia, Graphic, Technical Designer focused on delivering products that engage the client/user and create positive results. 20 years of experience creating technical and marketing graphics as well as developing interactive multimedia and curriculum-based training material. Adept at QC of technical product information and utilizing it in other marketing assets for a variety of client types. Excel at attention to detail, consistency of material and on-time delivery.

TECHNICAL SKILLS:

SOFTWARE

Adobe Flash	Adobe Illustrator	Articulate / Captivate	Keynote / PowerPoint
Adobe Photoshop	Adobe InDesign	Tech Illustrator	HTML / CSS
Adobe Dreamweaver	Adobe Premiere Pro	Solidworks / 3DMax	CMS
Adobe Acrobat	Adobe After Effects	Cinema 4D / MODO	Office/Google Docs

PROJECT AREAS:

3D / Multimedia	Graphic Design / Print	Web/Technical Design
Types: Interactive Training, 2D/3D Images, Interactive 3D Animation, Presentations, Videos	Types: Technical Illustrations, Catalogs, Brochures, Posters, Data Sheets, Product Labels, Flyers	Types: App Information Hierarchy, Small Site Design, Personal Portfolio, Dynamic Training Pages, Wireframing
For: Hi-Line, Lockheed Martin, Halliburton, Kayem Pipe & Steel	For: Hi-Line, Lockheed Martin, Halliburton, Frito Lay, Pioneer Natural Resources, Individual	For: Hi-Line, DZS, Wine Service Consulting, LockheedMartin, Kayem Pipe & Steel

WORK HISTORY:

DZS Inc.

Dallas, TX

- Redesign and develop on-line training for sales channel partners of various products and network architecture overviews to build a training program that will lead to accreditation.
- Coordinate with various lead integrators, SMEs and sales to gather technical and pertinent content.

Training Content Developer

Mar 2015 - Sept 2021

Hi-Line Inc.

Dallas, TX

- Update and maintain all product entries, including graphics and technical information, for the DigitalCatalog App and E-Commerce site.
- Created information architecture for new digital catalog app and maintenance of technical attribute.
- Created high detail 3D mockups and animations of bin setups for use in marketing sales.
- Developed product structure and hierarchy for Hi-Line mobile app involving 24,000 products.
- Created daily custom labels for customer part drawers (backplates) showing individual product information for various orders as well as seasonal brochures, flyers and other marketing material.
- Designed monthly magazine 'The Connection' featuring products, awards, articles and other Hi-Line business information as a nationwide electrical and mechanical service parts supplier.
- Updated Master Catalog to include over a year of new products, including shooting product, layout of product information in the 720 pg catalog and oversight of printing to meet schedule.

Graphic Designer

Mar 2015 - Sept 2021

AC Design

Dallas, TX

Independent Contractor

Dec 2011 - Mar 2015

- Twisted Wrench, Bike Big D Tours - Created website prototypes using Axure and HTML5.
- Pioneer Natural Resources - Contract to develop and modify training content for use in PowerPoint presentations and InDesign guides which included video editing, graphic editing and content structure. Created graphical icons to represent types of information in training guides.
- Updated and upgraded personal portfolio and development tools to showcase projects and conform to latest industry trends, utilizing HTML5, CSS3 and JQuery.
- Artist Anne Hines - Contract design for promotional poster for local artist to increase exposure and highlight unique artist's capabilities and designs.
- Frito Lay - Contract to create graphic illustrations for use on driver delivery forms.
- Participated in HTML5 workshop and Big Design Conference 2012 in Addison, TX.

Halliburton

Carrollton, TX

Marketing Specialist Sr.

Oct 2012 - Aug 2013

- Developed full color technical graphics of various tools from 3D models to finished product for use in brochures, catalogs, proposals, and presentations.
- Created animations showcasing tool functions and benefits for presentations at marketing events.
- Evaluated 3D model translation software to expand utilization of engineering models into other robust 3D animation software as well as incorporation of models into pdf files.
- Updated graphical elements and animations in presentations to improve look and consistency for HalAcademy 2013 conference.

Lockheed Martin Missile & Fire Control

Grand Prairie, TX

Multimedia Design Engineer Sr.

Apr 1998 - Nov 2011

- Designed, created and developed graphics and interactive training material for multiple programs, including: Curriculum based training contained over 1200 screens with tactical simulations and maintenance instruction, as well as testing, all to enhance soldiers training experience.
- Developed over 60 interactive HTML pages used in a desktop training simulator to describe elements of each screen encountered and to guide users in accomplishing specific tasks. Developed graphic layouts of screens to easily facilitate changes. The desktop trainer won awards for innovative training simulation and ahead of schedule and under budget.
- Performed lead responsibilities for desktop trainer product in budgeting hours used, planning, coordinating with peers and weekly presentations on progress.
- Performed quality assurance testing for launcher program's online technical publications and manuals via usage testing; providing feedback documentation on usage problems, link corrections, graphic and text consistency and accuracy, and information assurance.
- Developed hundreds of vector graphic line illustrations from Pro-E engineering models for various training manuals on various programs to reflect training tasks described.

EDUCATION:**Bachelor of Fine Arts (CGPA 4.00)**

Visual Communication

American Intercontinental University

2005 - 2006

Associate of Applied Arts (CGPA 3.99)

Multimedia/Computer Animation

The Art Institute of Dallas

1995 - 1997